



# FUTSAL RULES

## GENERAL RULES

- All captains are expected to greet each other before the start of a game and ensure their teams follow the rules.
- All teams are expected to shake hands after the game.
- All teams are expected to help the other team play a cooperative and fair game with the understanding this is recreational fun and with players of various abilities and game knowledge.
- Any on court disagreements should be handled by captains until an agreed resolution is reached. Captains are also expected to ask any players from their team to leave the court if they are taking the game too seriously.
- Any serious verbal confrontation should be reported via email to NSSC within 24 hours and/or to a NSSC representative. The reports will be reviewed and if the same player is involved again they will be suspended for the season.
- There is zero tolerance for threatening / abusive language directed towards a player and/or spectators. This will result in an immediate suspension for the season and a possible lifetime ban
- Any physical confrontations will result in a lifetime ban from NSSC

**Facilities** - The NSSC rents all indoor facilities and gymnasiums from private facilities or the City of Nanaimo. As tenants, players must respect the standards and rules of each facility:

- Drugs and alcohol are strictly prohibited inside the facilities or on the property. Failure to follow these rules will result in a suspension for the season and will forfeit their registration fee.
  - Facility Operators and Caretakers should be treated with respect.
  - Hallways are off limits at schools; do not wander around the facility.
  - Players are expected to clean up after themselves.
  - Players must wear clean, non-marking shoes.
  - Players are responsible for any deliberate property damage within a facility.
  - The doors to a public school are unlocked 10 minutes prior to the permit start time; if players arrive early, they should wait outside.
  - Some facilities will keep the doors locked throughout the night as a safety precaution for the Caretaker.
  - When the permit time is up, players must leave the building promptly.
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## GAMEPLAY RULES

- 4 players per team on court at once. Rec B must have at least one male or one female on at all times.
- Unlimited on-the-fly substitutions.
- There is no offside.
- When the ball goes out on the sideline the opposing team will kick the ball in from where the ball went out. All sideline kick-ins are indirect.
- For a goal to be scored, all of the ball has to be over all of the line.
- The goalkeeper can throw the ball over half way line on the full.
- Goalkeeper throws the ball in (instead of a goal kick) unless he/she saves it, then it can be drop kicked, punted, thrown or dribbled. On a goal throw the ball must bounce or hit a teammate before the center line.
- Goal keeper has 4 seconds time limit to control the ball in general play unless he is in the oppositions half of the court.
- Goal keepers are not allowed to pick up a back pass from any of their team players. If he/she does it results in an indirect free kick where the ball was handled.
- Once the goal keeper has released the ball from his possession he cannot receive it back unless it has been over the halfway line or touched by an opposing player. This is called two touch – indirect free-kick against.
- No slide tackling or rough play. All Fouls should be called by the team that committed them. A foul will result in an indirect free kick from the spot of the foul.
- 4 second time limit on kick-ins and free kicks starting when player is in position to play ball in.
- A player can score a goal direct from a corner.
- Players are not allowed to play the ball whilst on the ground except the goal keeper who can only do this within the goal area.
- Should the ball hit the ceiling, the opposing team restarts play with an indirect kick-in.
- Players are allowed to go anywhere on the court.
- When the goal keeper restarts the game with a throw in the ball must go outside the goal area before any other player touches it.
- The winning team will be awarded 2 points in the standings. A tie will be worth 1 point for each team. Tie breakers in the standings will be determined by head to head record, then goals for and then goals against.